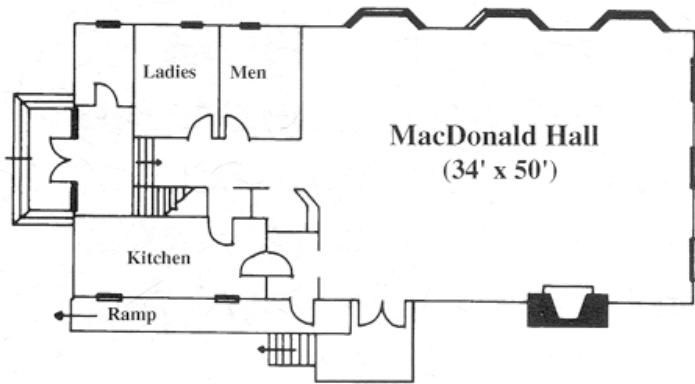


# Function Rooms & Restaurant

## MacDonald Hall

MacDonald Hall (34' x 50') is located close to The Restaurant... and wooded grounds. This impressive setting for large groups boasts a cathedral ceiling, hardwood floors, fieldstone fireplace, and an expanse of windows which provide natural light and country fresh air. For flexibility in organizing for your group, a complete catering kitchen is adjacent to the meeting area.



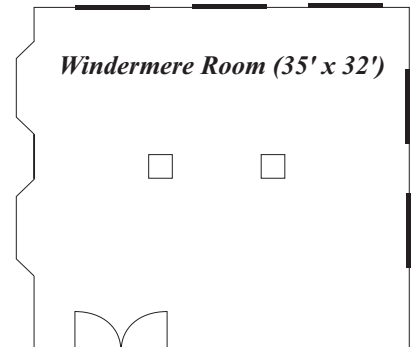
### MacDonald Hall

Theatre - 140      Classroom - 140  
Boardroom - 44      Reception - 140      U-Shape - 44

## Lower Level of MacDonald Hall Windermere Room

Located in the lower level of MacDonald Hall this spacious meeting room has plenty of natural light and lots of space.

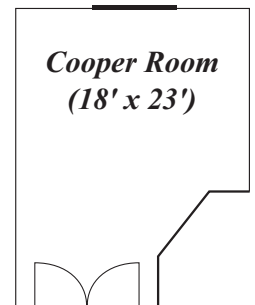
Theatre - 70  
Classroom - 50  
Boardroom - 20  
Reception - 40  
U-Shape - 20



## Cooper Room

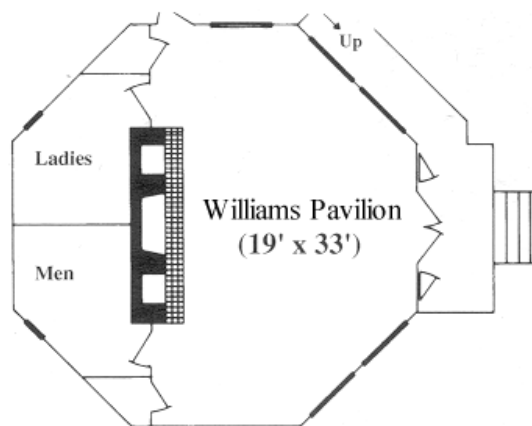
The Cooper Room is a good choice for a smaller meeting or breakout room.

Cooper Room  
Theatre - 20  
Classroom - 15  
Boardroom - 10  
U-Shape - 10



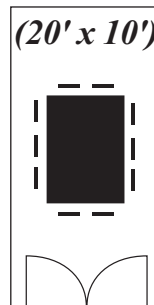
## Williams Pavilion

Williams Pavilion (19' x 33'), our octagonal building with wood burning fieldstone fireplace, is an added conference feature of the resort and can accommodate up to 55 people. Nestled in a pine grove, Williams Pavilion provides a private and quiet setting for a successful meeting.



### Williams Pavilion

Theatre - 30      Classroom - 32  
Boardroom - 20      Reception - 55      U-Shape - 16

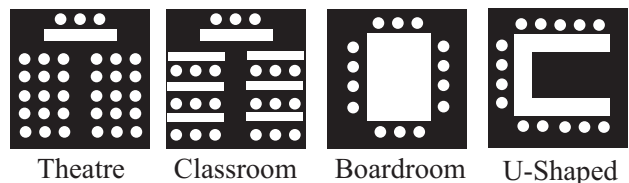


## Hepburn Room

This Boardroom style meeting room offers a beautiful table which seats 10 people comfortably.

For smaller groups, there are three rooms available in The Restaurant On The Knoll...

**The i.t. Dining Room** (17' x 25') is beautifully decorated with a gas fireplace and can accommodate up to 20 people. **The Hyatt Room** (14' x 16') can accommodate up to 12 people upstairs, and **The Kleinstaub Room** (15' x 25') can accommodate up to 12 people.



Theatre      Classroom      Boardroom      U-Shaped

## isaiah tubbs resort & conference centre